

FAMILY TIME Educational Programs



Science Day with Magic Don Miller

Science and the performance of magic have many things in common. They're both amazing, and they are both governed by the laws of science. Most scientific principles become much easier to understand and remembered if they are demonstrated and explained simply. Most people remember Don Herbert, Mister Wizard of the television show of the same name and the experiments that he performed. He proved for over thirty years that science becomes more memorable and easier to understand when it's fun.

Magicians use many of the sciences everyday to amuse and entertain people. Scientists explain to us how the laws of science function and magicians generally don't...until now. Magic Don uses magic tricks and simple experiments that look like magic to demonstrate and explain scientific laws and principles in a fun way. Science Day with Magic Don makes learning fun because kids get to join him on stage and actually participate.

"Would you like to know the secret of how that's done?", asks Magic Don after he has performed what seems to be magic. The idea that they are learning a secret captures the attention of the children and even the adults. This program touches on many areas of science. The physics of motion, anatomy and physiology, psychology, sociology, physical or earth sciences, chemistry, are all included in the experiments.

Science Day with Magic Don is an extremely flexible program to accommodate various schedules and allow for a more targeted approach. Science Day can be just one large program for all elementary age children or two programs—one for the lower elementary and a second for upper grades. It can be a series of classroom mini shows with the Science Show Cart that are tailored for each grade level. Also with the classroom programs, they can include topics covered in each grade level's science curriculum. You have the choice to create the best Science Day for your children.



Science Day with Magic Don Miller

Description & Requirements

- The assembly program length can be from 40 up to 60 minutes and is suitable for children in grades K thru 5.
- The classroom programs are designed to fit the schedule and typical in-class programs run 30 minutes.
- The assembly backdrop can be up to a 15 foot wide by 8 foot tall backdrop.
- All magical and science props and sound system is provided (if needed) by FTE.
- Prior to the program one hour of setup time is required.
- The school will provide for assembly programs: 1 folding table (six, eight or ten feet long), 1 adult size chair, two 110 volt/ 20 amp circuits are required near the performance area.
- Steps to the front of the stage are required or the show set can be placed on floor level.
- Children can sit on the floor or in chairs.
- The Science Cart is provided and if multiple floors are involved and no elevator is available, one person will be required to help lift the cart to the next floor. It is not heavy, but it is large enough that not just one person can carry it on stairs.

For more information or to schedule a program, please call or write:



FAMILYTIME
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